

Data Type: Numeric values

I. Integer Values (Type: int)

The number five (5) is an example of a numeric value. In mathematics, 1, 2, 3, 4, 5..... are integers. Integers have no fractional parts, and they can be positive, negative, or zero. Python supports a number of numeric and non-numeric values. In particular, Python programs can use integer values. The Python statement **print(4)** prints the value 4.

II. Floating-point number (Type: float)

Many computational tasks require numbers that have fractional parts. For example, to compute the area of a circle given the circle's radius, the value pi, or approximately 3.14159 is used. Python supports such non-integer numbers, and they are called *floating point numbers*. The name implies that during mathematical calculations the decimal point can move or "float" to various positions within the number to maintain the proper number of significant digits.

Floating-point numbers are an approximation of mathematical real numbers. Floating-point numbers is limited, since each value must be stored in a fixed amount of memory. Because of the limited number of digits available, some numbers can be only approximated; for example,

```
a = 23.3123400654033989
print (a)
```

will store and print a as 23.312340065403397. *Try to enter any large real number and see how the number is stored and printed on interactive mode.*

Activity 1:

Instructions	Output of x	Data type of x	Remarks
x = 6 / 2 print (x)			What is the difference and why?
x = 6.0/2 print (x)			
x = 12/3 print (x)			What is the difference and why?
x = 12/3.0 print (x)			
x = 14/4 print (x)			

III. Data Type: Strings

A string is a sequence of characters. Strings most often contain non-numeric characters: for example

```
>>> print ("School")
School
>>> print ('School')
School
```

Python recognizes both single quotes (') and double quotes (") as valid ways to delimit a string value.

Variables and Assignment Statement

In algebra, variables represent numbers. The same is true in Python, except Python variables also can

represent values other than numbers. In `variable.py`, the program uses a variable to store an integer value and then prints the value of the variable.

`variable.py`

```
x = 3
print (x)
```

`x = 3` is an assignment statement. An assignment statement associates a value with a variable. The key to an assignment statement is the symbol `=` which is known as the assignment operator. The statement assigns the integer value 3 to the variable `x`. [Do not say `x` is equal to 3. Assignment statement is NOT a mathematical equation!]

In `variable.py`, `print(x)` statement prints the variable `x`'s current value.

`multi_assignment.py`

```
x, y = 5, 15
print (x, y)
```

We can assign multiple variables in one statement. For example, The statement `x, y = 5, 15` assigns 5 to `x` and 15 to `y` respectively.

Activity 1:

Variables can be re-assigned different values as needed. Enter the instructions of `variable_reassign.py` and observe its output. Enter its output in the table provided.

`variable_reassign.py`

```
x = 3
print ("x = ", x)
x = 13
print ("x = ", x)
x = 23
print ("x = ", x)
```

Output

Activity 2:

Compare `print (x)` and `print ("x")`

`Print (x)` means _____

`Print ("x")` means _____

Lesson 2

In `variable-reassign.py`, `print ("x = ", x)` accepts two parameters. The first parameter is the string `'x = '`, and the second parameter is the variable `x` which is an integer value.

Identifiers (eg variable names)

While mathematicians are happy with giving their variables one-letter names like `x`, programmers should use longer, more descriptive variable names. Names such as `sum`, `height`, and `sub_total` are much better than `s`, `h`, and `st`. A variable's name should be

Reserved words:

<code>and</code>	<code>del</code>	<code>from</code>	<code>None</code>	<code>try</code>
<code>as</code>	<code>elif</code>	<code>global</code>	<code>nonlocal</code>	<code>True</code>
<code>assert</code>	<code>else</code>	<code>if not while</code>	<code>break</code>	<code>except</code>
<code>import</code>	<code>or</code>	<code>with</code>	<code>class</code>	<code>false</code>
<code>in</code>	<code>pass</code>	<code>yield</code>	<code>continue</code>	<code>finally</code>
<code>is</code>	<code>raise</code>	<code>def</code>	<code>for</code>	<code>return</code>
<code>lambda</code>				

related to its purpose within the program. Good variable names make programs more readable by humans (for adding more user-friendliness to your program).

Python has strict rules for variable names. A variable name is one example of an identifier. An identifier

- must contain at least one character.
- is case sensitive
- must have the first character letter (upper or lower case) or the underscore
- may have the remaining characters (if any) alphabetic characters (upper or lower case), the underscore, or a digit
- No other characters or symbols (including spaces) are permitted in identifiers.
- A reserved word cannot be used as an identifier (refer to the table).

Activity 3:

Circle legal variable names from the following names. You may like to check your answer on Python interpreter by assigning a numeric value to each of the names:

<code>class</code>	<code>class3A</code>	<code>num@</code>	<code>int-num</code>
<code>name_student</code>	<code>first.name</code>	<code>andName</code>	<code>sum_total</code>
<code>sumTotal</code>	<code>sum-total</code>	<code>sum total</code>	<code>sumtotal</code>
<code>2x</code>	<code>while</code>	<code>x2</code>	<code>private</code>
<code>\$16</code>	<code>xTwo</code>	<code>_static</code>	<code>_4</code>
<code>___</code>	<code>10%</code>	<code>a27834</code>	<code>abc's</code>

Comment statement

As programs get bigger and more complicated, they get more difficult to read. For this reason, it is a good idea to add notes to your programs to explain in natural language what the program is doing. These notes are called **comments**, and they start with the `#` symbol: for instance, the following shows a program fragment

```
# compute the percentage of the hour that has elapsed
```

Lesson 2

```
percentage = (minute * 100) / 60
```

In this case, the comment appears on a line by itself. You can also put comments at the end of a line:

```
percentage = (minute * 100) / 60      # percentage of an hour
```

Everything from the # to the end of the line is ignored—it has no effect on the program.

Programming Practice 1 (to be submitted):

Write a program, called `rect_xxxy.py` (xx is your name and yy is your class), which prints out the area and perimeter of a rectangle with specified integer dimensions (eg. 8cm by 10cm) . Pay attention to your choice of variable names and the descriptive output. Also add some comments to state the purpose of or explain the program.