

End of Module Assessment

Final Project

In this individual project, students are asked to use App Inventor 2 to write an app about:

. (1) Game, **base on the examples learned from Lab.**

- Canvas
- Timer
- Score
- Button
- Layout
- Collision detection
- Moveable Object

(At least four of the above functions)

Draw your own images for your game, no copy or plagiarism accepted.

Presentation needed on 21/1/2017

To develop a GAME!

Submission:

Deadline of Submission: 21/1/2017 (Sat)

File name: FULL NAME_AppInventor_Project.aia

Marking scheme:

1. Creativity 30%
2. Aesthetics 30%
3. Technique 40%